

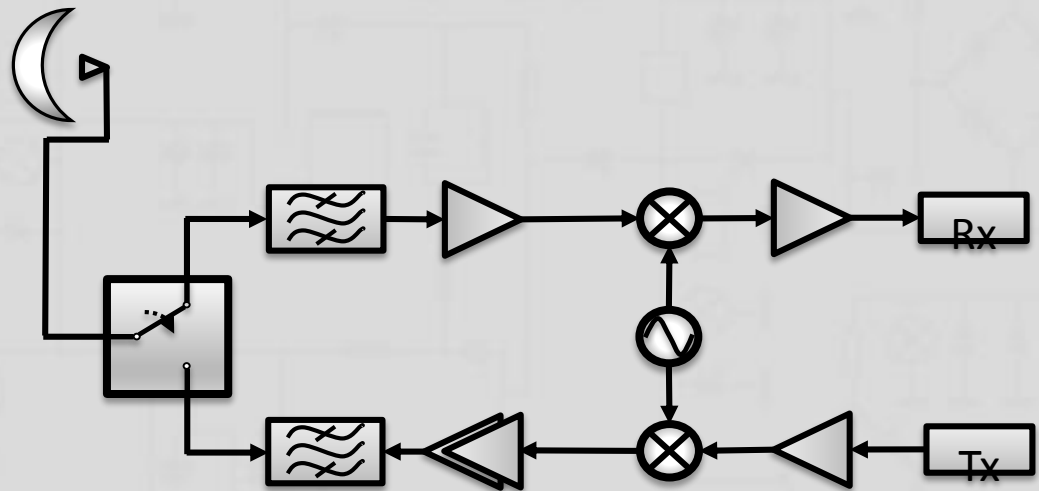
# Radar Receivers



Short Course on Radar and  
Electronic Warfare  
Kyle Davidson

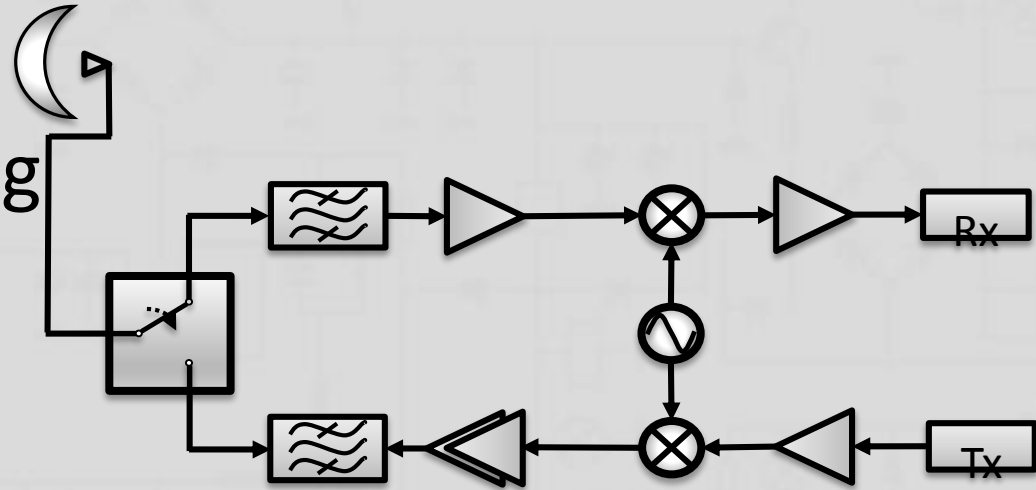
# Overview

- Function of a receiver
- Noise in receivers
- Bandwidth
- Dynamic range
- Detection

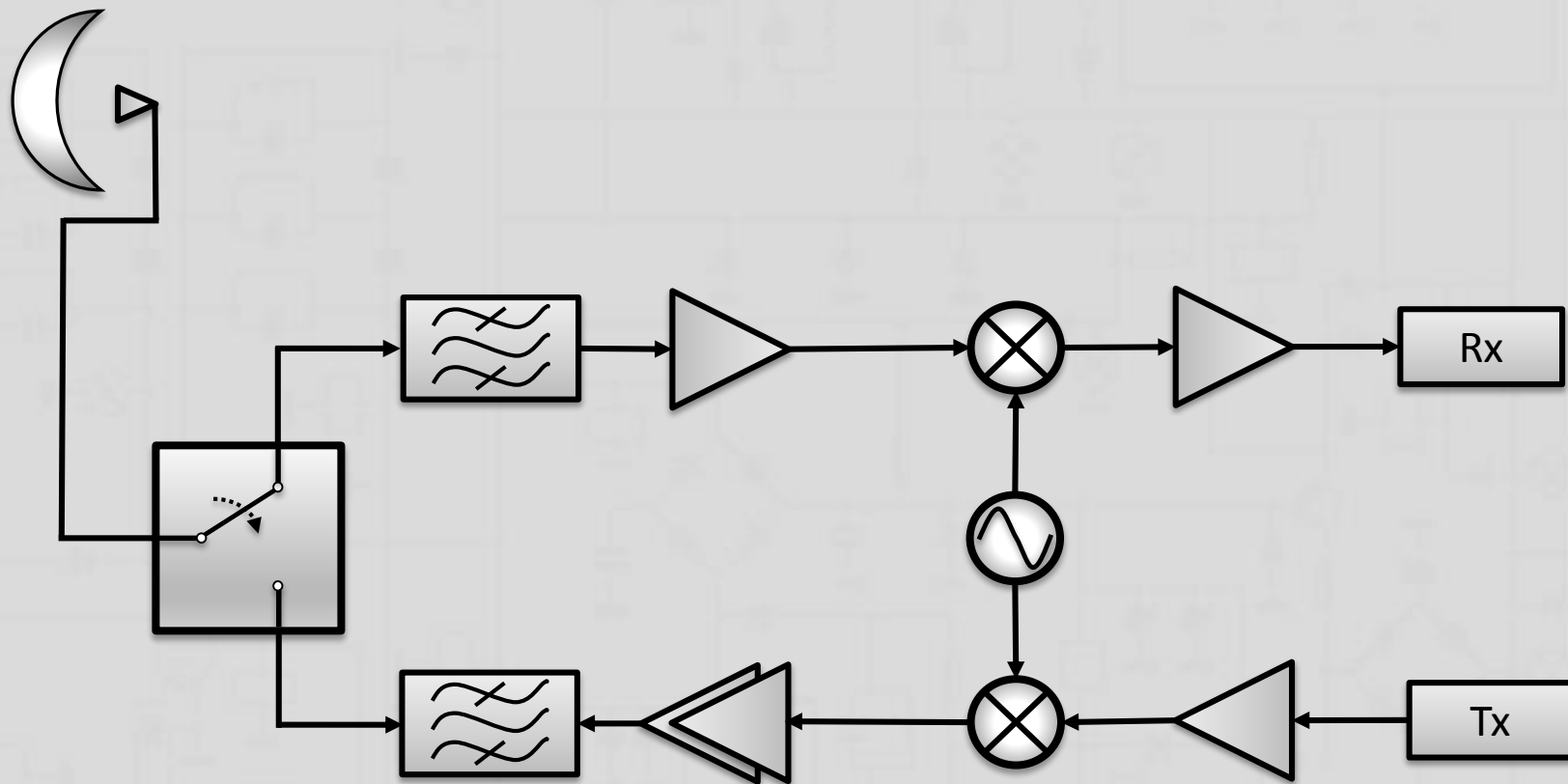


# What does a receiver do?

- Turn EM waves into electric currents
- Amplify signals
- Frequency conversion
- Filtering
- Signal Processing
- Detection

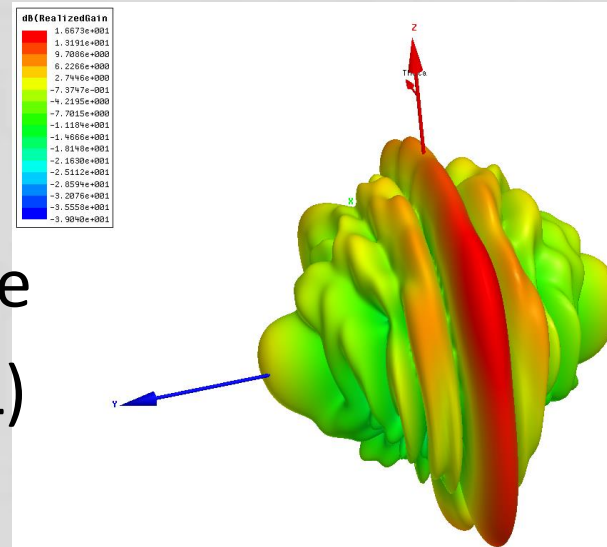


# Radar Receiver



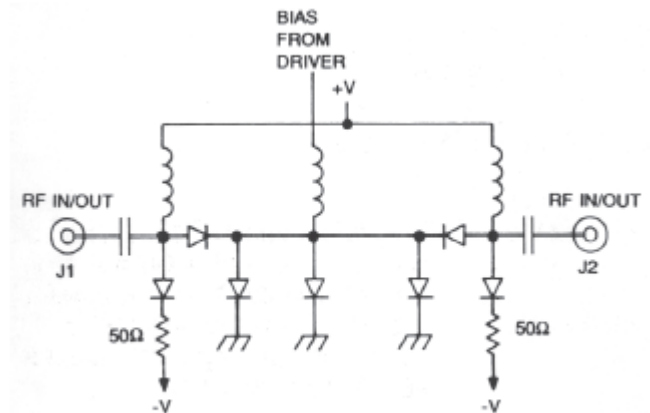
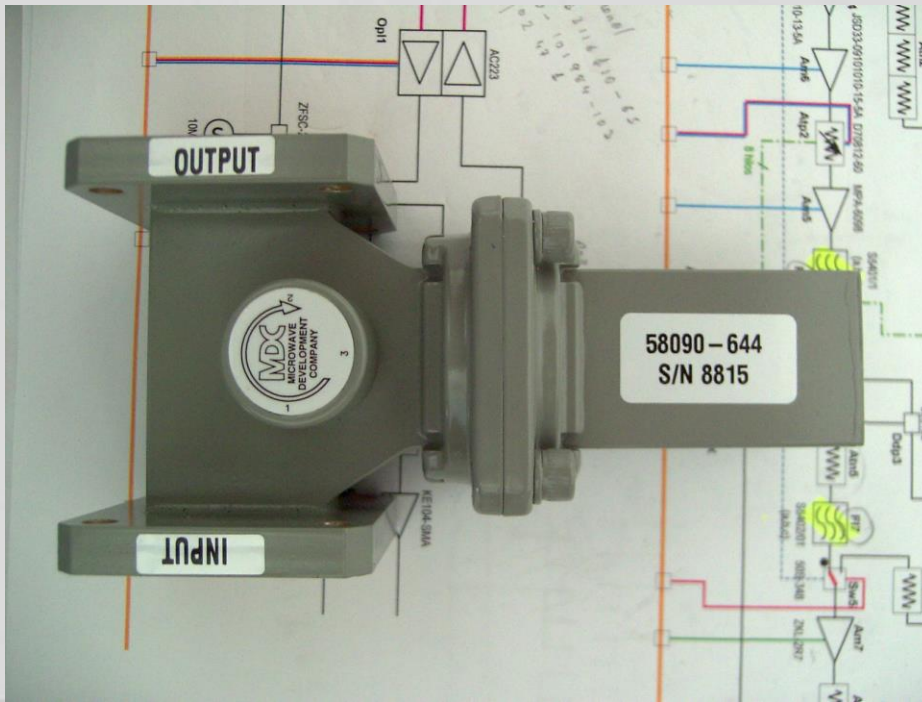
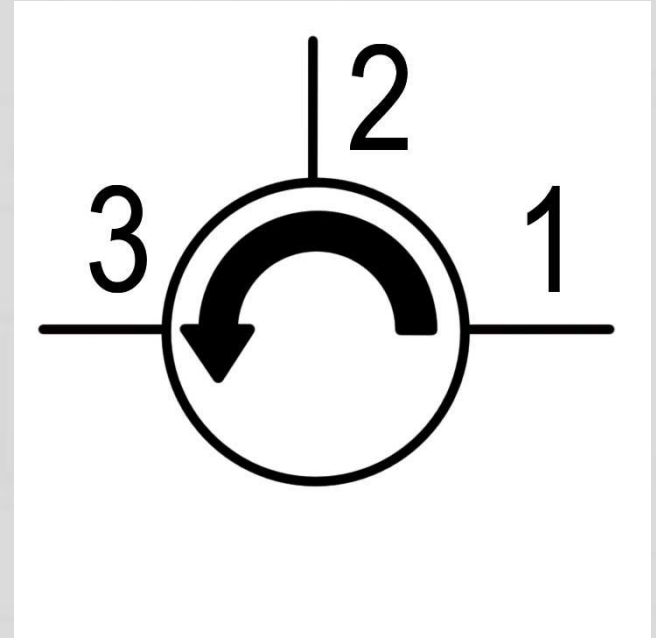
# Receiver Antenna

- May be a separate AESA from the transmitter AESA – common on CW
- Characteristics:
  - Gain
  - Antenna temperature
  - Side Lobe Levels (SLL)
- Monostatic
- Bistatic



# Switches and Circulators

- Switch
- Circulator
- Bistatic



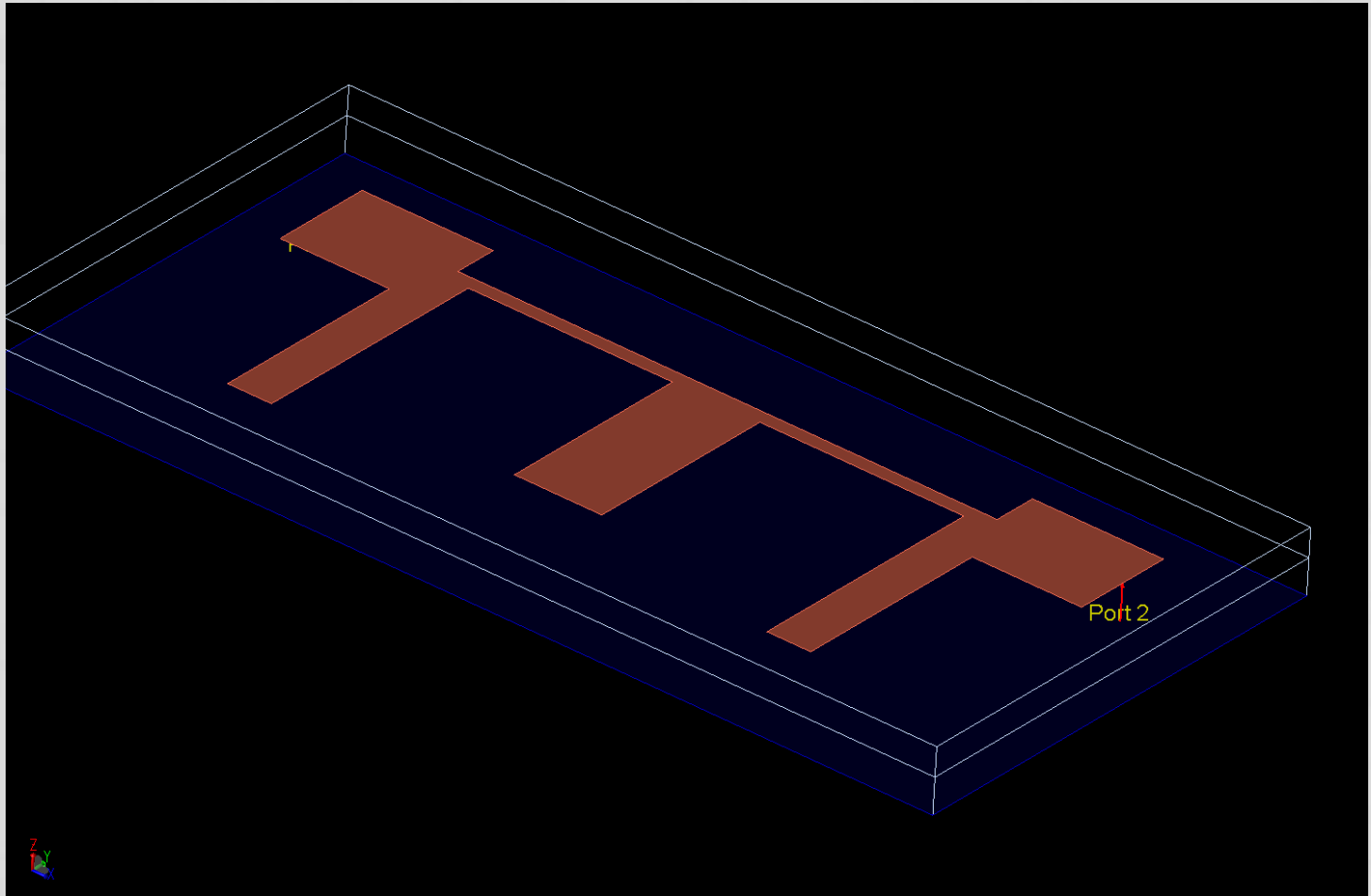
Model F192A RF Schematic Diagram



# Low Noise Amplifier

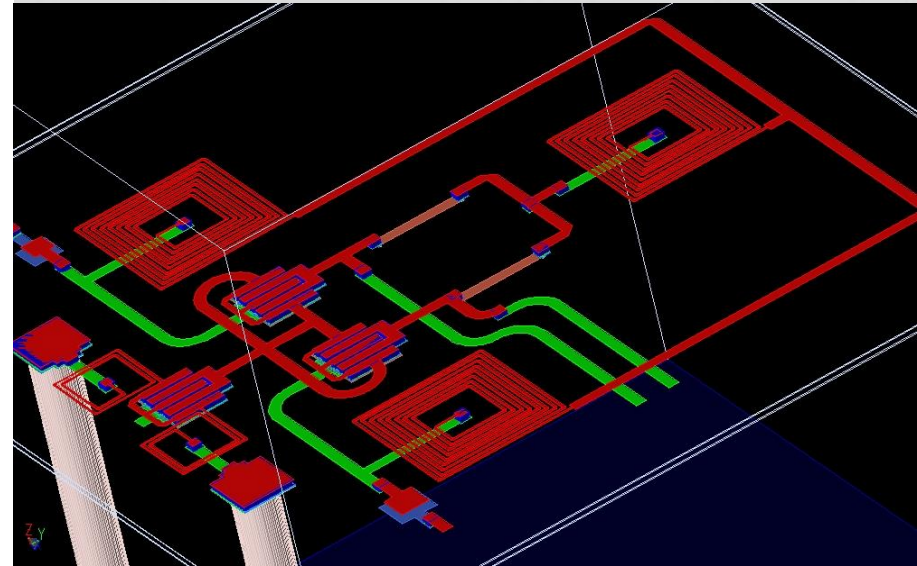
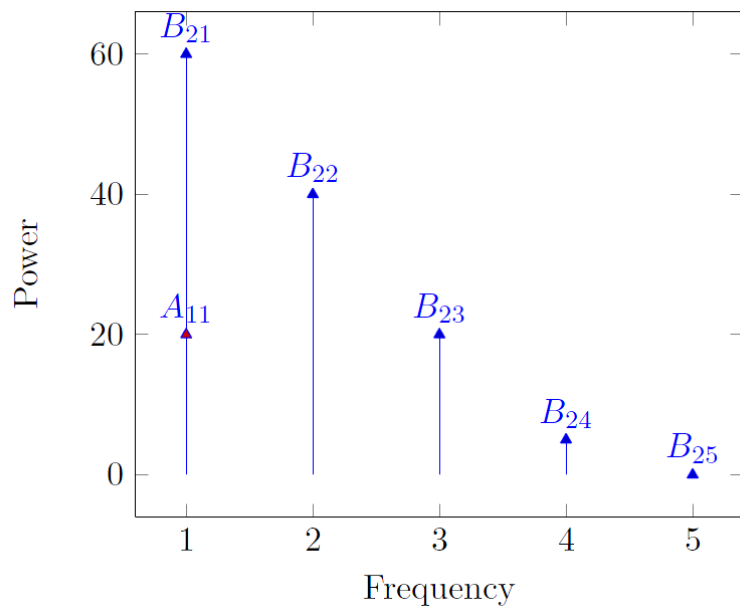


# Filters

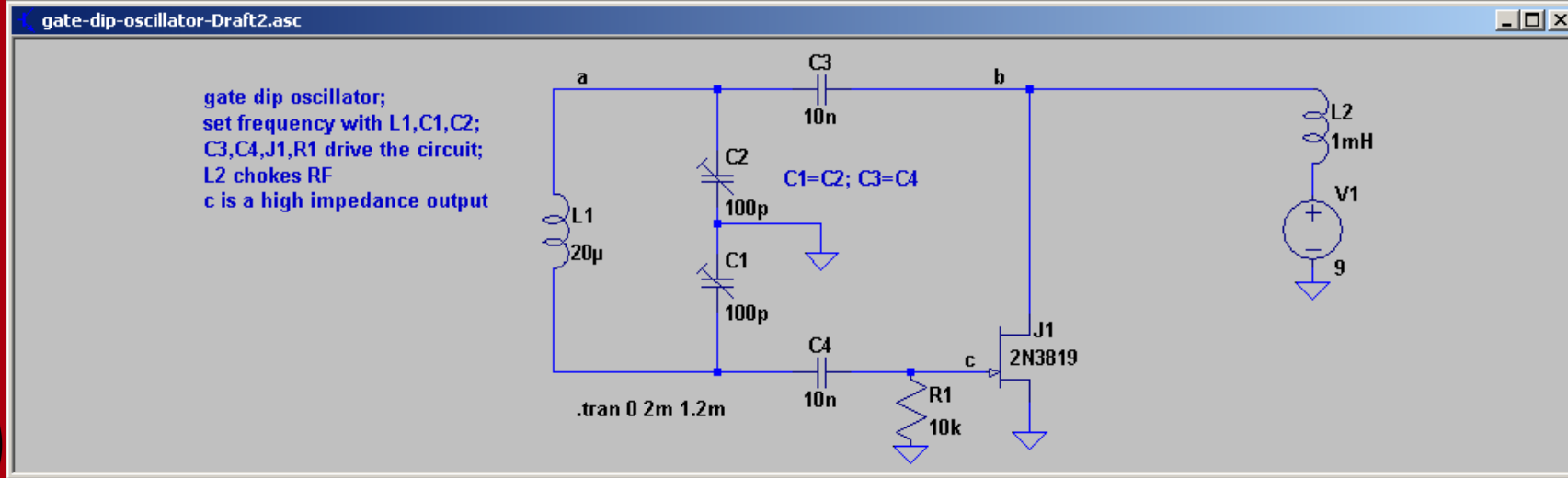
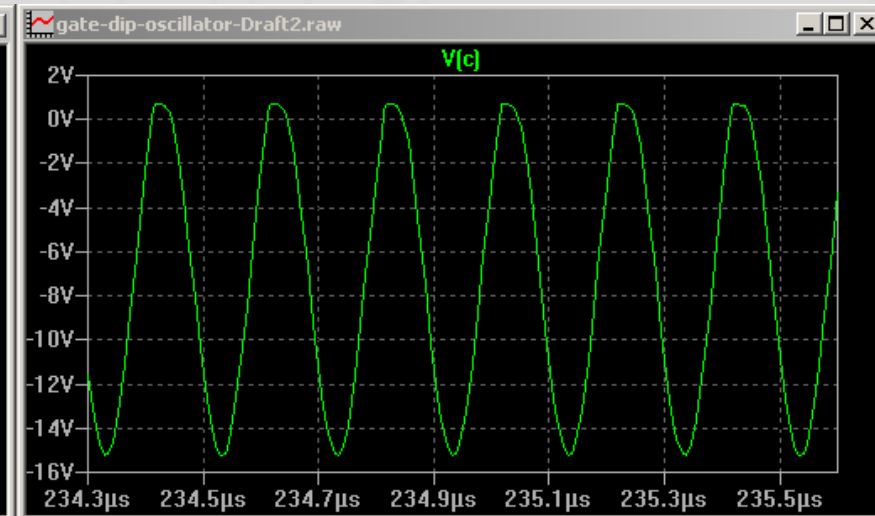
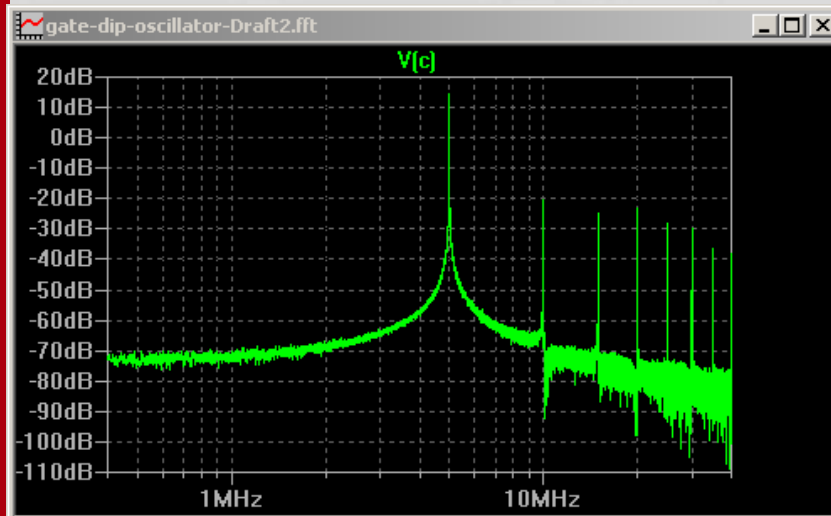




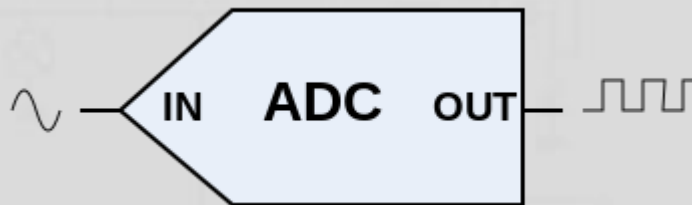
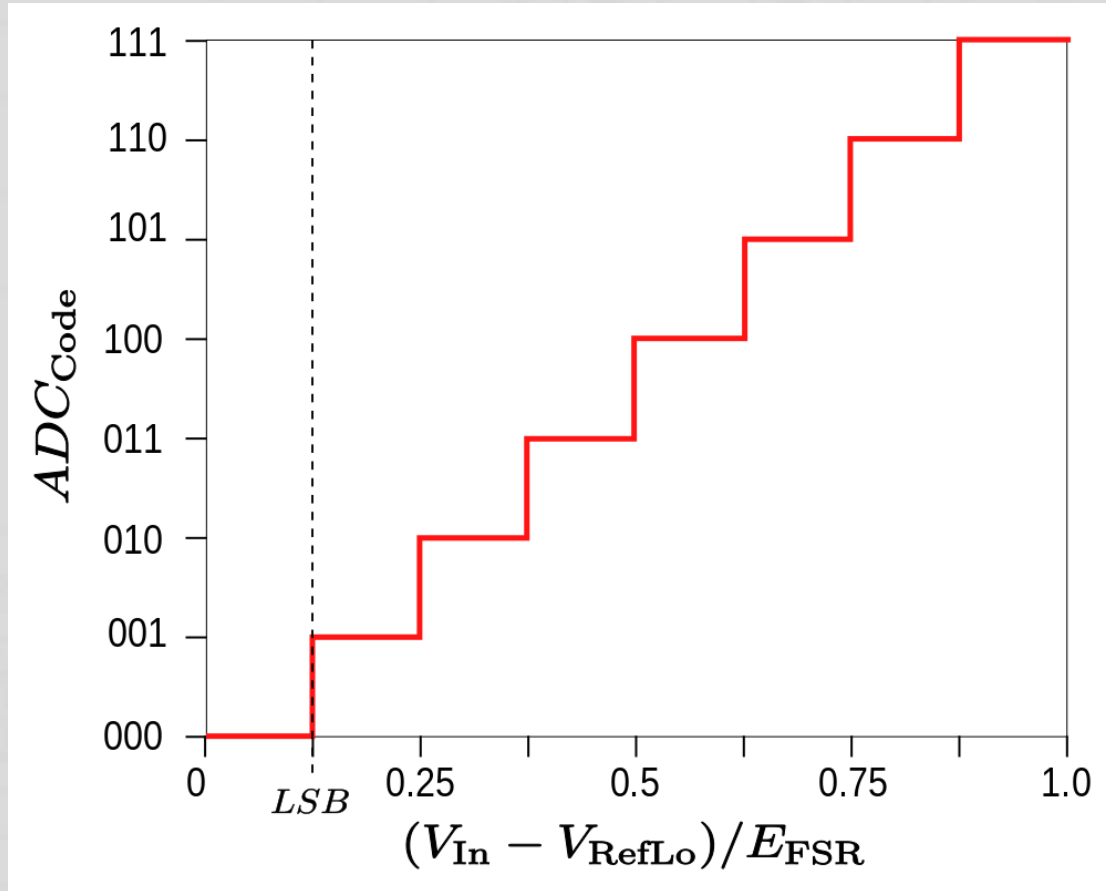
# Frequency Conversion



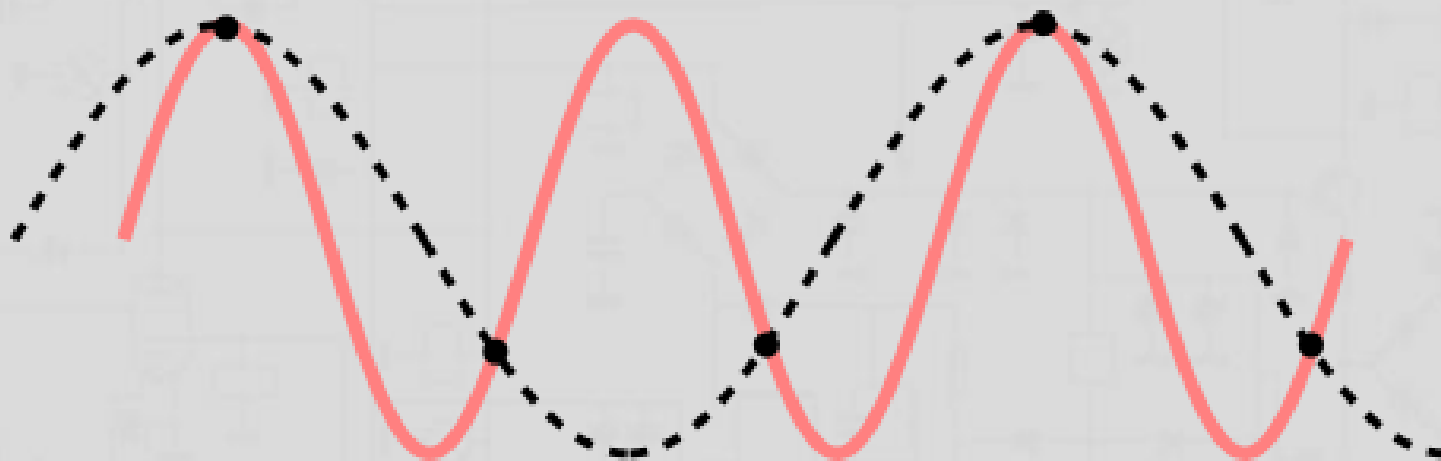
# Oscillator



# Analog to Digital Converter



# Nyquist Theorem



# Receiver Noise Power

- Received radar signals are usually very low powered ( < -100 dBm)
- Noise comes from a variety of sources, but most is due to thermal activity (we're ignoring the rest)
- The received signal must compete with the noise power:

$$P_n = kTBF$$

- $k = 1.38 \times 10^{-23} \frac{J}{K}$
- $T =$  temperature (290 K)
- $B =$  bandwidth (Hz)
- $F =$  Noise Figure



# Receiver Bandwidth

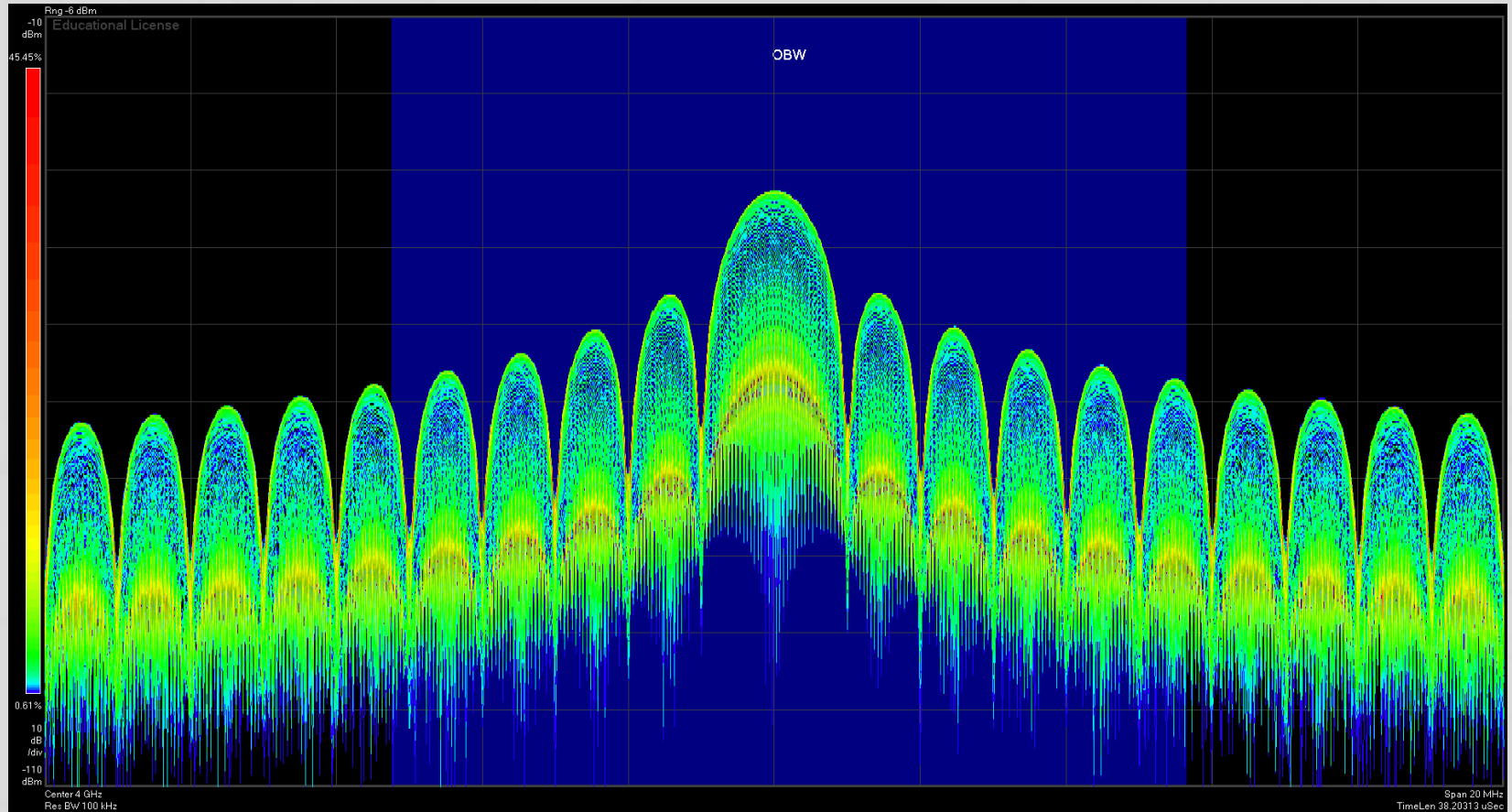
- More bandwidth = more noise!
- Rectangular pulses have a Reyleigh bandwidth of

$$B = 1/\tau$$

- Other waveforms vary, but we want the bandwidth to contain 99 % of the signal power
- Need to consider Doppler shift



# 1 $\mu$ s pulse



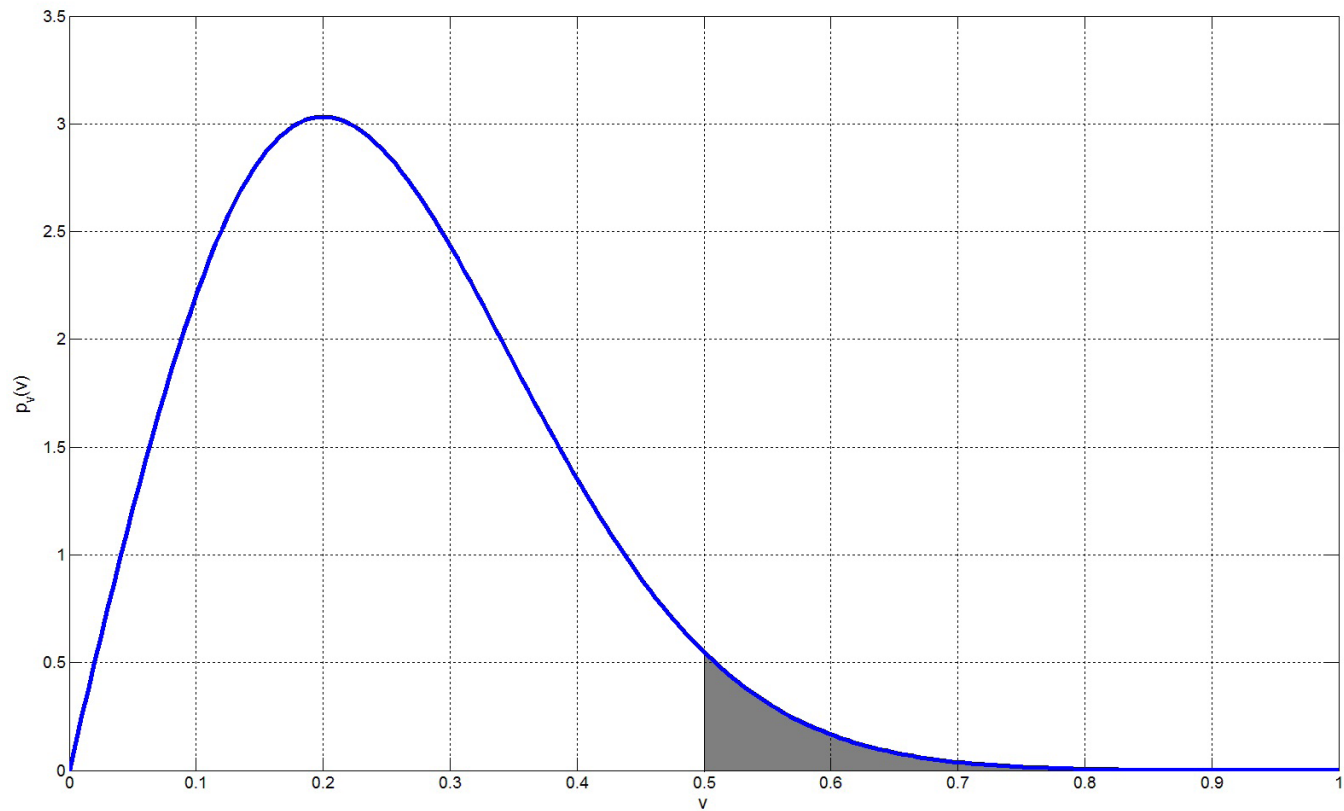
# Dynamic Range

- Difference between largest and smallest signal the receiver can detect
- DR limited by RF
- DR limited by ADC
- Often requires automatic gain control

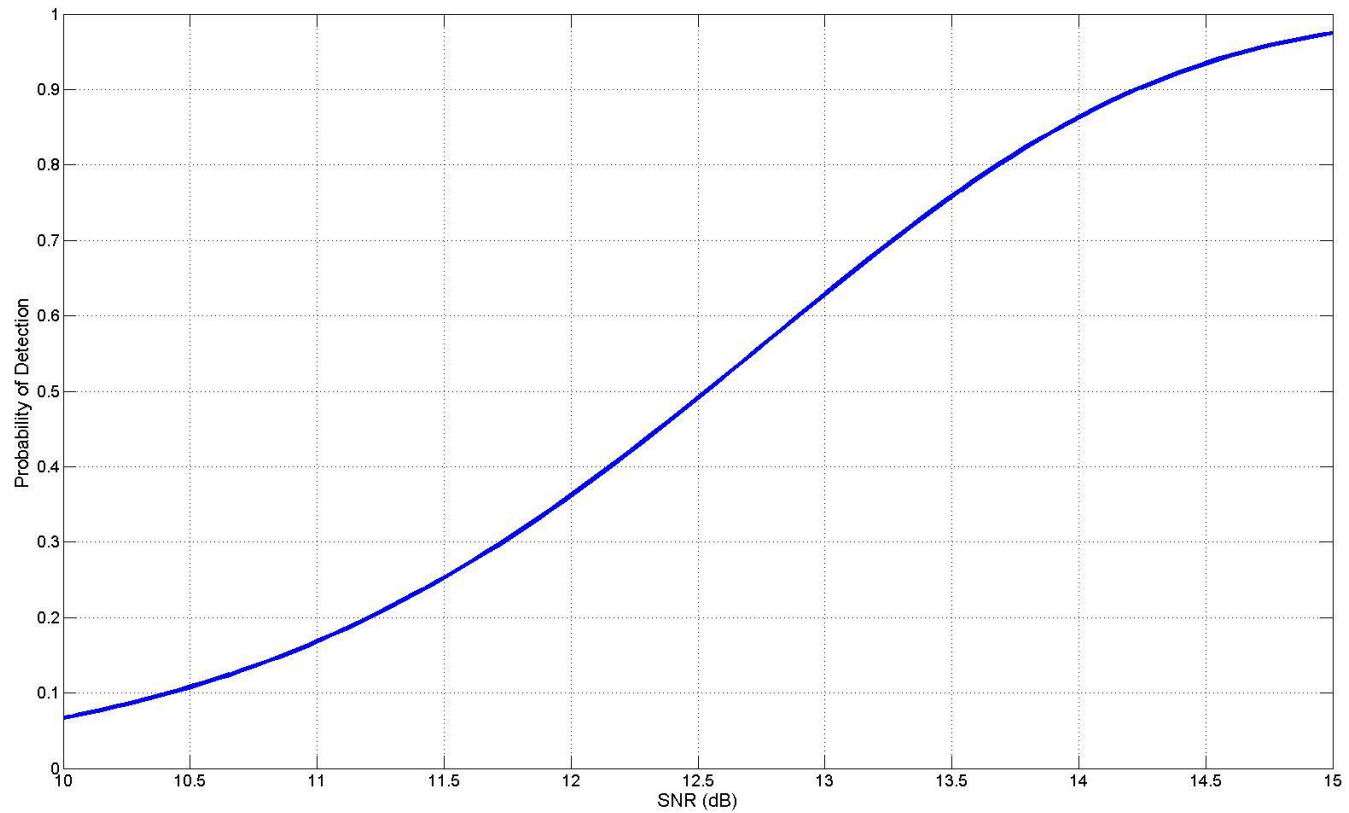




# Detection Threshold



# Probability of Detection



# Probability of False Alarm

