

# Low Probability of Intercept Radar



Short Course on Radar and  
Electronic Warfare  
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# Seeing, without being seen...

- Low probability of intercept radar implies, that due to:
  - Low peak and average power
  - Wide bandwidth
  - Frequency or modulation variability
- The radar is difficult to intercept with a passive receiver
- Relies on antenna patterns, scan patterns, and waveforms



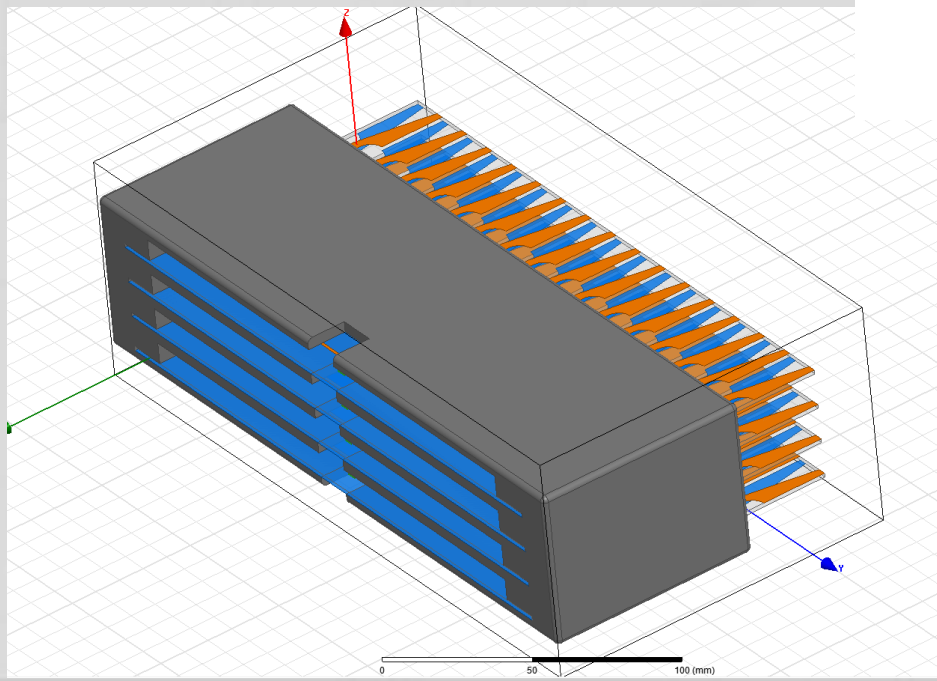
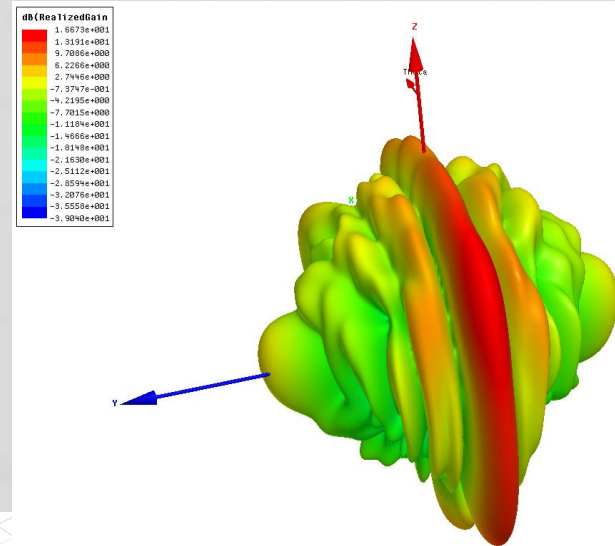
# Low Probability of Identification

- A radar that uses a specially emitted waveform intended to prevent a non-cooperative intercept receiver from intercepting and detecting its emission, but if intercepted, makes identification of the emitted waveform modulation and its parameters difficult



# LPI – Array Patterns

- Need to reduce the side lobe levels
- Also prevents jamming



# Array Amplitude Weighting

- Apply a amplitude distribution to the phased array elements
- Uniform => narrowest beam width
- Binomial => smallest side lobes
- Tschebyscheff => best compromise between side lobes and beam width
- LPI implies side-lobes below -45 dB



# Binomial Array

$$(1+x)^{m-1} = 1 + (m-1)x + \frac{(m-1)(m-2)}{2!}x^2 + \dots$$

$$M = 1 \quad 1$$

$$M = \begin{pmatrix} 2 & & & \\ & 1 & & \\ & & 1 & \\ & & & \ddots \end{pmatrix}$$

$$M = \begin{pmatrix} 3 & 1 & 2 & 1 \end{pmatrix}$$

$$M = \begin{pmatrix} 1 & 3 & 3 & 1 \end{pmatrix}$$

$$M = \begin{pmatrix} 1 & 4 & 6 & 4 & 1 \end{pmatrix}$$

$$M = \begin{pmatrix} 6 & 1 & 5 & 10 & 10 & 5 & 1 \end{pmatrix}$$

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$$M = \begin{pmatrix} 10 & 1 & 9 & 36 & 84 & 126 & 126 & 84 & 36 & 9 & 1 \end{pmatrix}$$



# Tschebyscheff Array

- The related polynomials for the array weighting are:

$$T_m = \cos[m \cos^{-1}(z)] \quad -1 \leq z \leq +1$$
$$T_m = \cosh[m \cosh^{-1}(z)] \quad z < -1, z > +1$$

- The math is ugly, see “Antenna Theory – Analysis and Design” by Balanis for more details



# Scan Patterns

- Raster Scan is very predictable
- LPI generally scan to limit the target illumination time to short, infrequent, and often unpredictable intervals
- Don't be predictable!

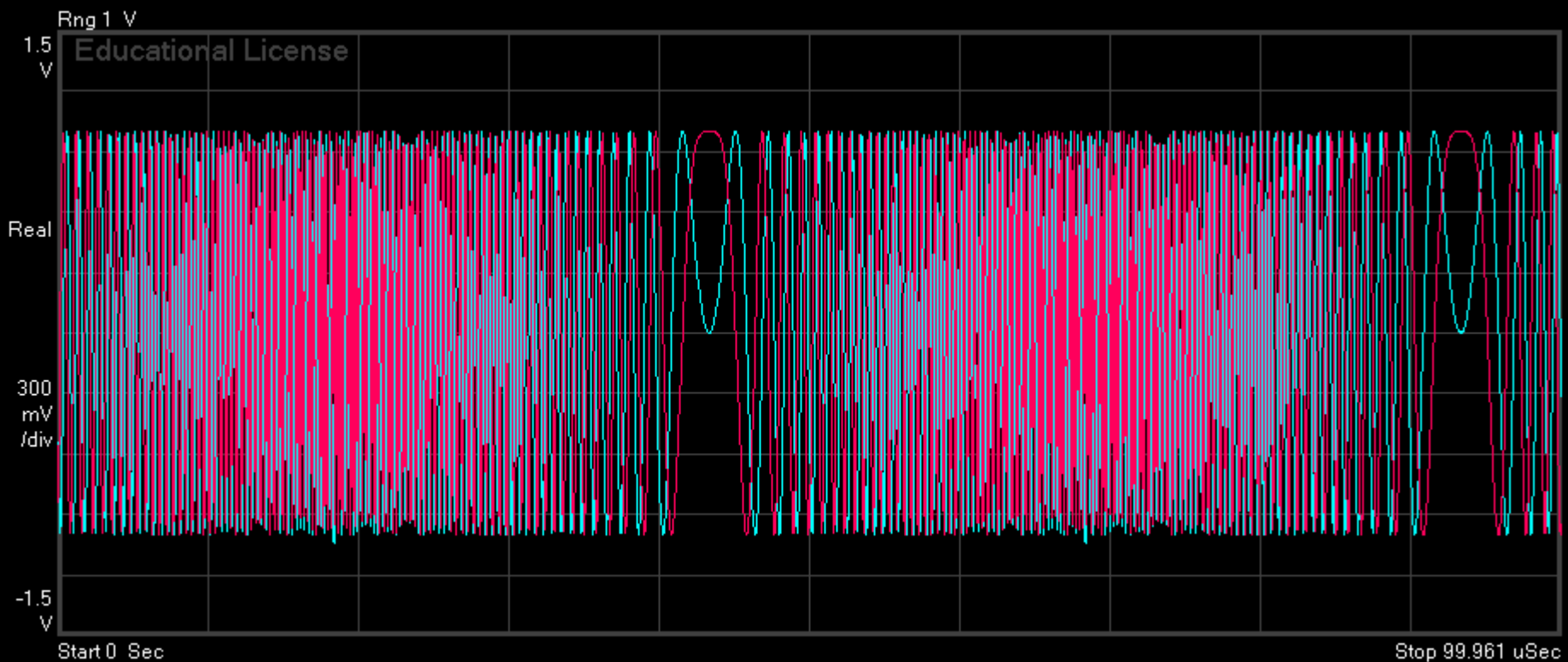




# Reducing Peak Power

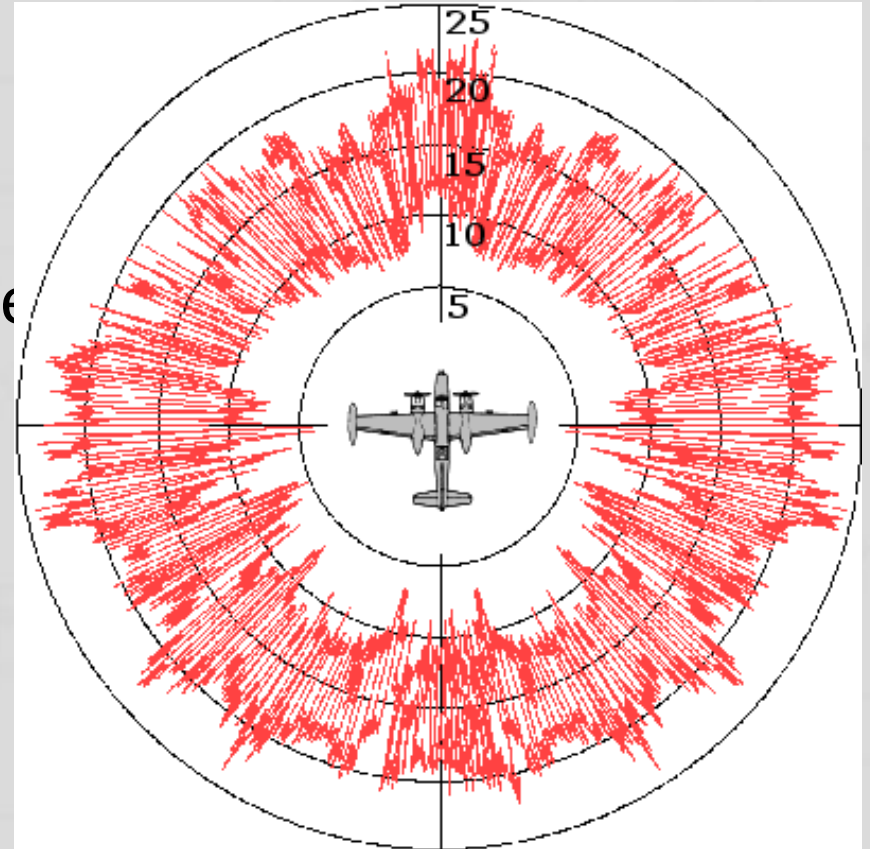
- Move to a CW signal

$$P_{avg} = P_t \frac{\tau}{T}$$



# Power Management

- Why transmit at max power all the time?
  - Don't!
- Limit the power to the range and detection requirements



# CW Requires Modulation!

- Linear or non-linear frequency modulation
- Phase modulation (PSK and Barker codes)
- Frequency hopping (FSK) and Costas arrays
- Combined frequency and phase modulation (FSK and PSK)
- Noise modulation



# Pulse Compression

- Processing gain from matched filter

$$PG_R = \frac{SNR_{Ro}}{SNR_{Ri}}$$

- Depends on time-bandwidth product and integration
- Probability of detection, false alarm and SNR out are related through:

$$SNR_{Ro} = A + 0.12AB + 1.7B$$

$$A = \ln \left( \frac{0.62}{P_{fa}} \right)$$

$$B = \ln \left( \frac{P_d}{1 - P_d} \right)$$



# Processing Gain

- For FMCW radars

$$PG_R = t_m \Delta F$$

- For non-coherent integration for  $N_I$  intervals the processing gain is increase by

$$\sqrt{N_I}$$

- For phase coded radars

$$PG = N_c$$

- where  $N_c$  is the number of subcodes



# Who Sees Who First?

- Radar maximum detection range:

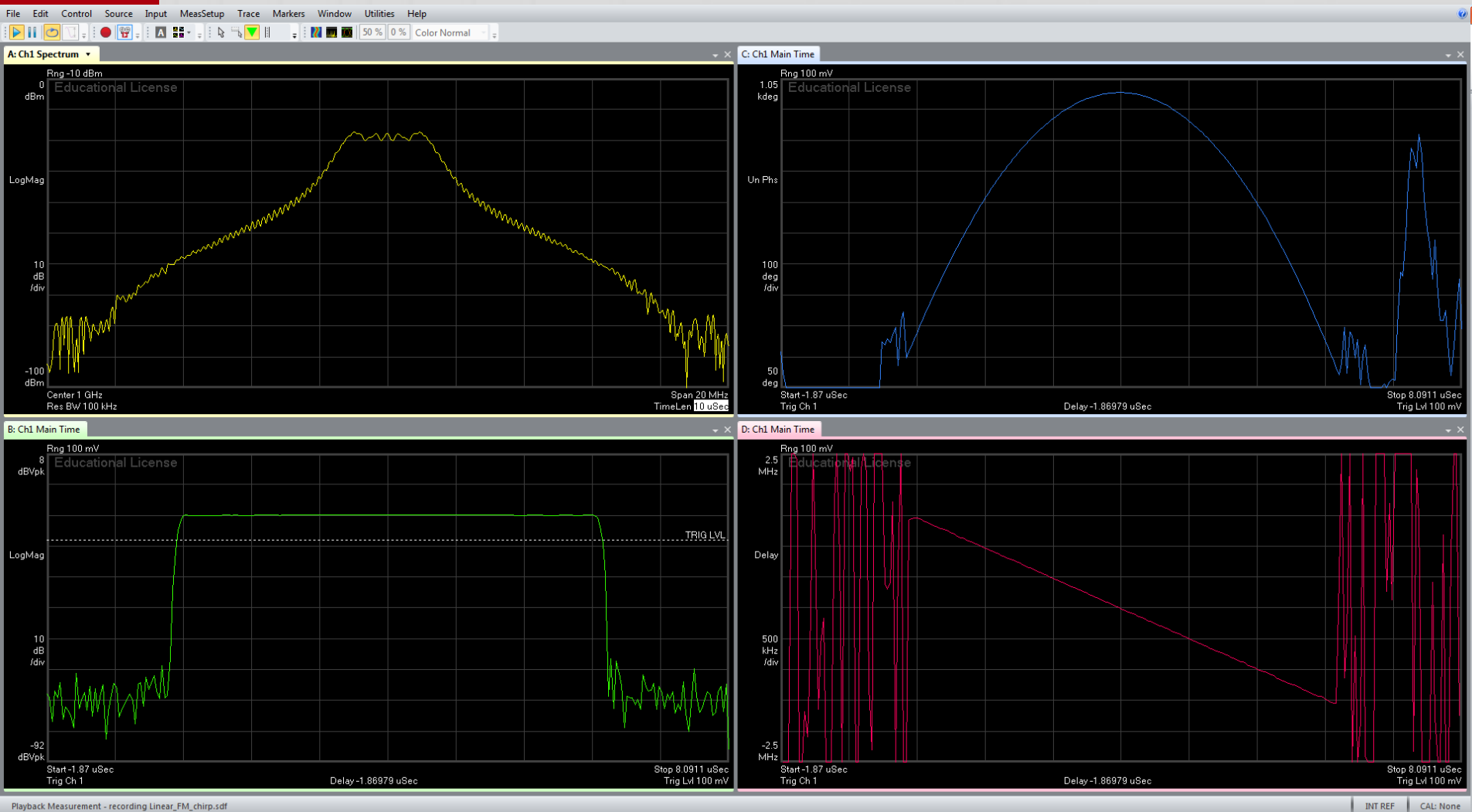
$$R_{max} = \left[ \frac{P_{CW} G_t G_r \lambda^2 \sigma}{(4\pi)^3 k T_0 F_R B_{Ri} (SNR_{Ri})} \right]^{1/4}$$

- Interception range

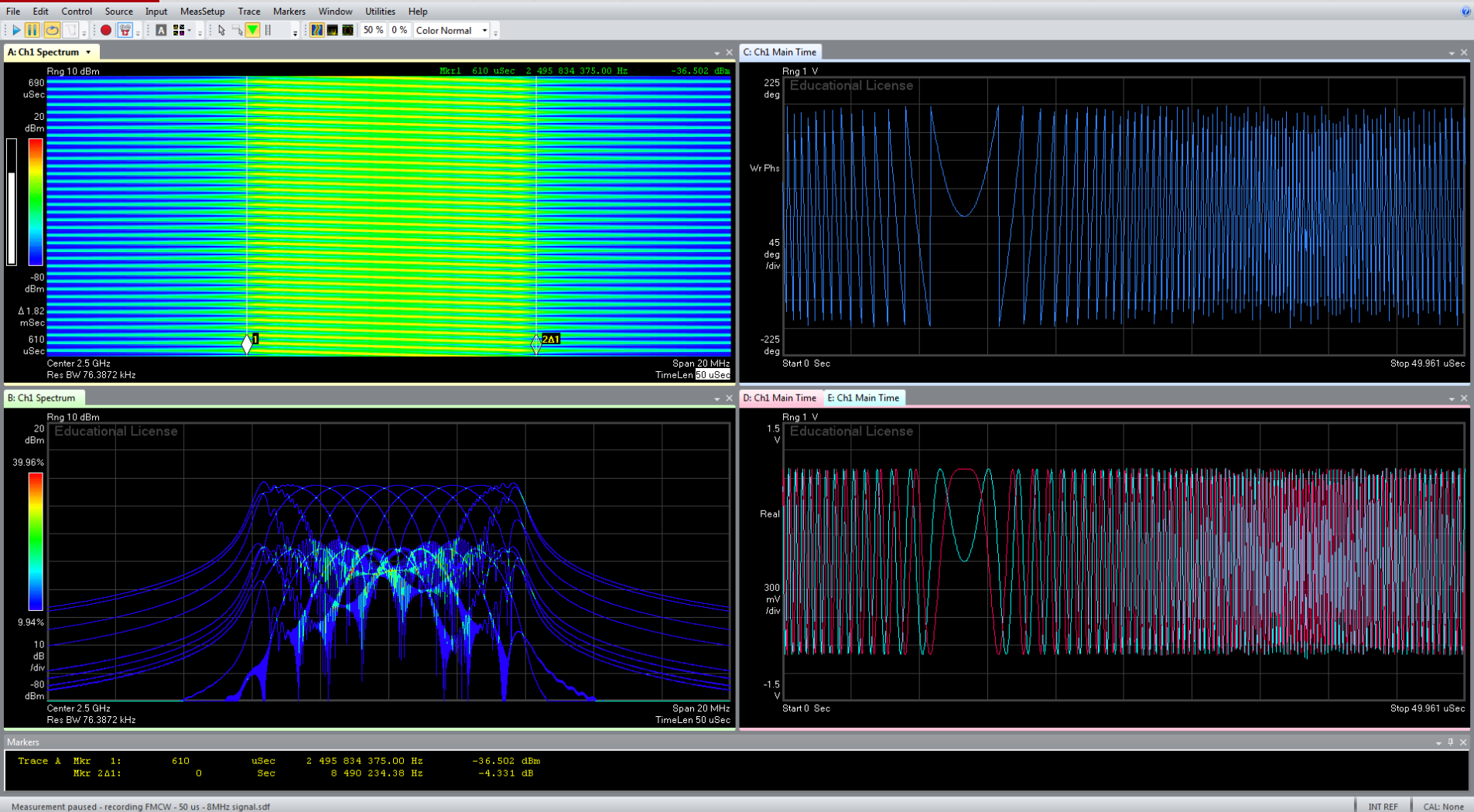
$$R_{I_{max}} = \left[ \frac{P_{CW} G'_t G_I \lambda^2}{(4\pi)^2 k T_0 F_I B_I (SNR_{I_i})} \right]^{1/2}$$



# LFM Waveform

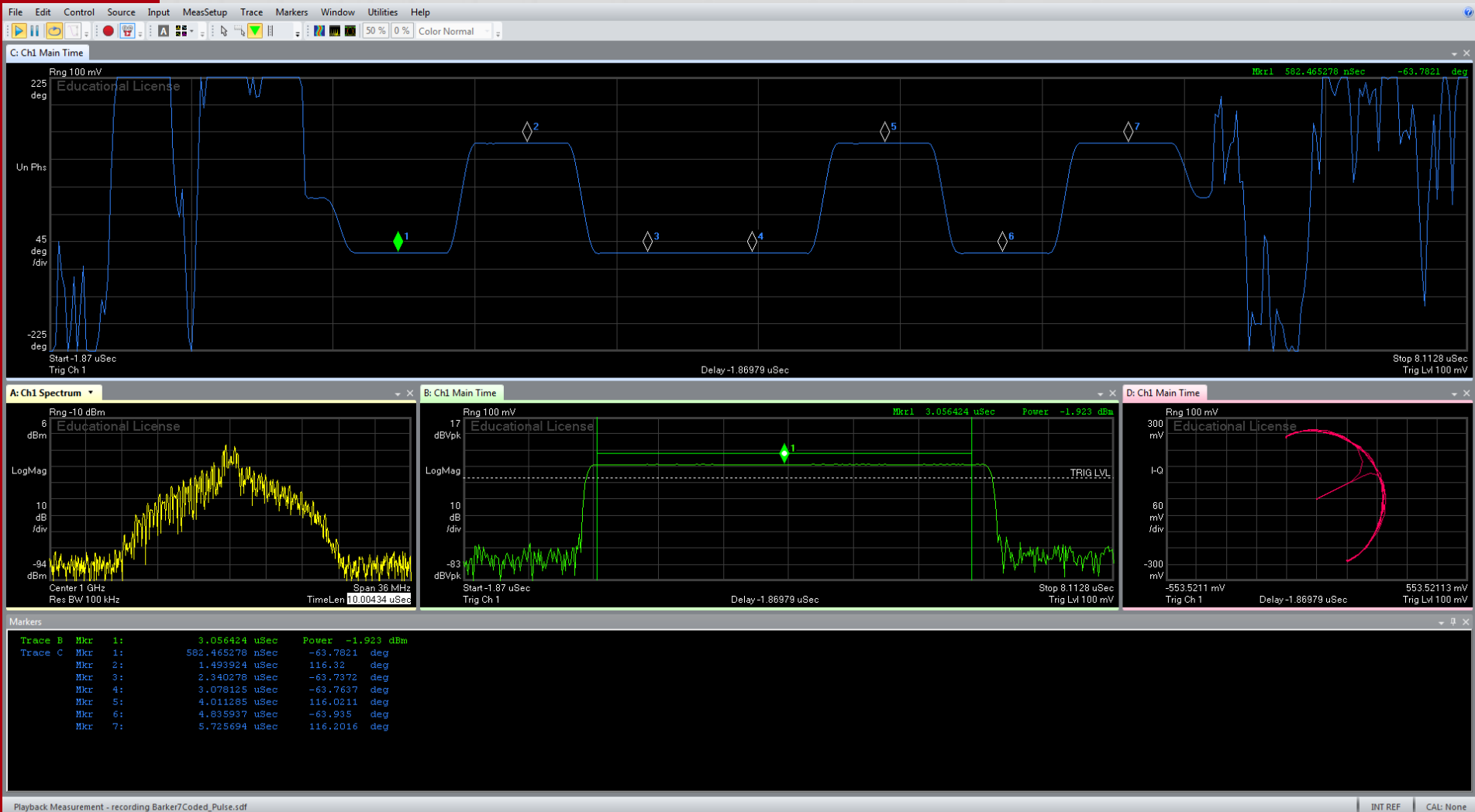


# FMCW Waveform

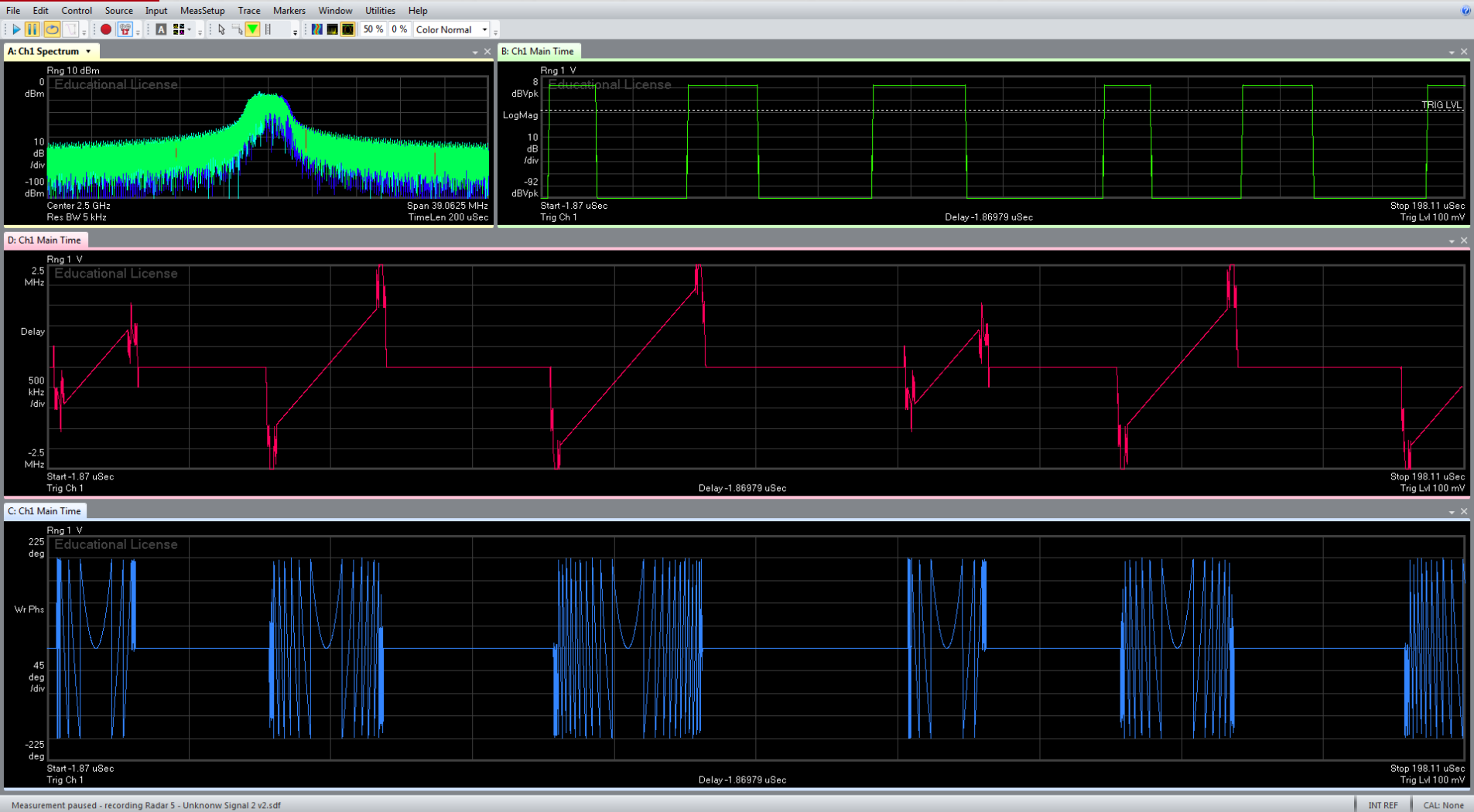




# Barker Code



# 3 Different LFM Pulses + Jitter



# FSK Pulse

